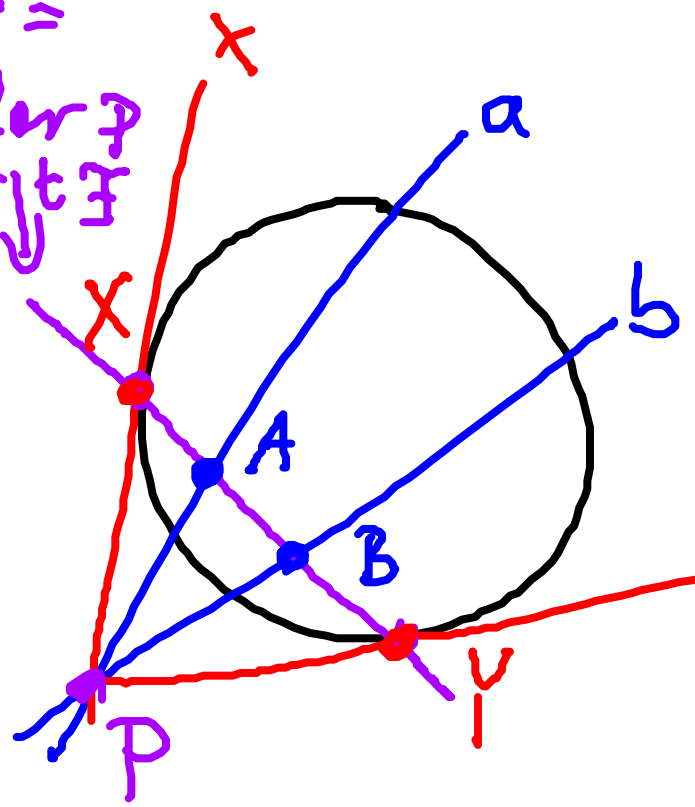


Hyperbolic Elementary Geometry: $\mathcal{F} \sim x^2 + y^2 - z^2 = 0$

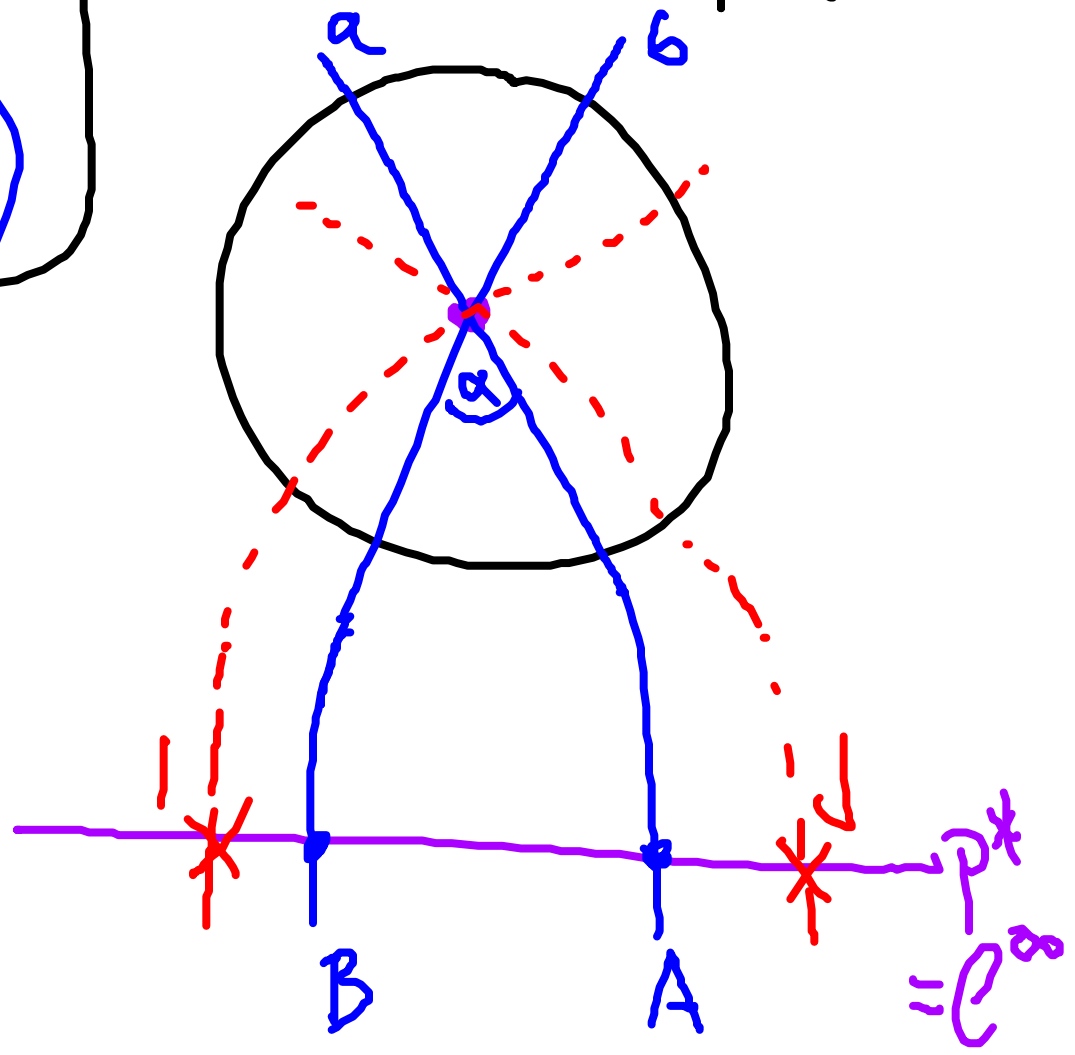
$P^* =$
Polar \mathcal{F}
w.r.t \mathcal{F}



$$\mathcal{F}(a, b) := \frac{1}{2i} \ln(a, b; x, y)$$

$$= \frac{1}{2i} \ln(AB; XY)$$

Angle Measurement
of two lines through
the center of \mathcal{F}



$P^* = A \cdot P$
 \uparrow
Polar Matrix
of \mathcal{F}

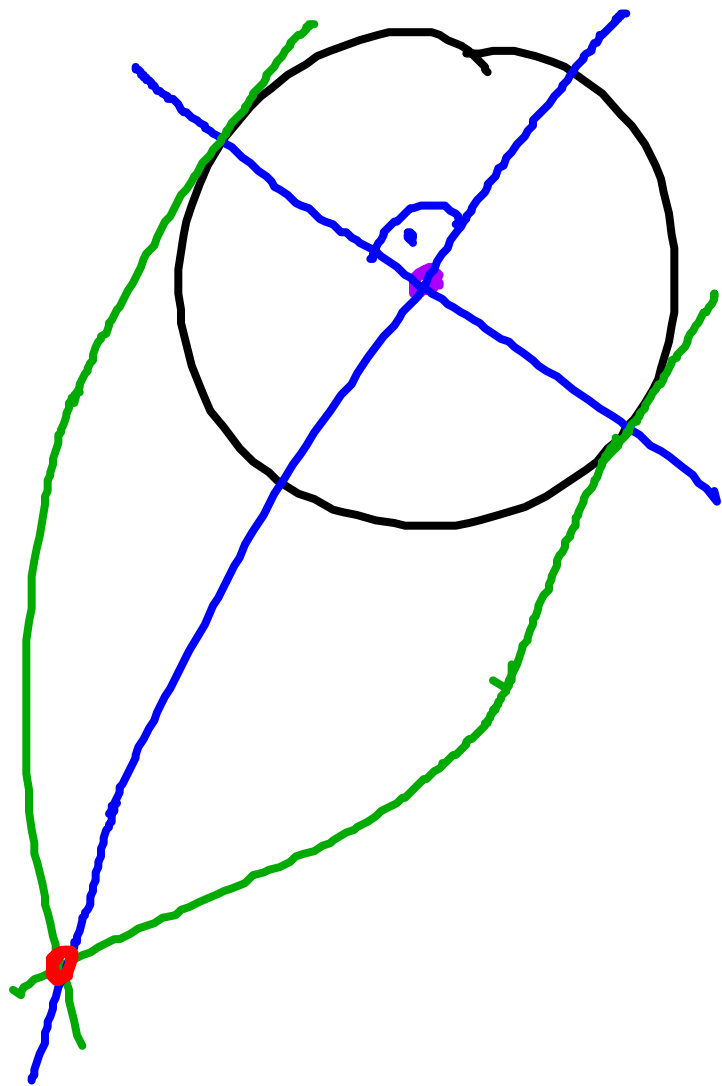
$$\mathcal{F}_{hyp}(a, b)$$

$$= \frac{1}{2i} \ln(A, B, I, J)$$

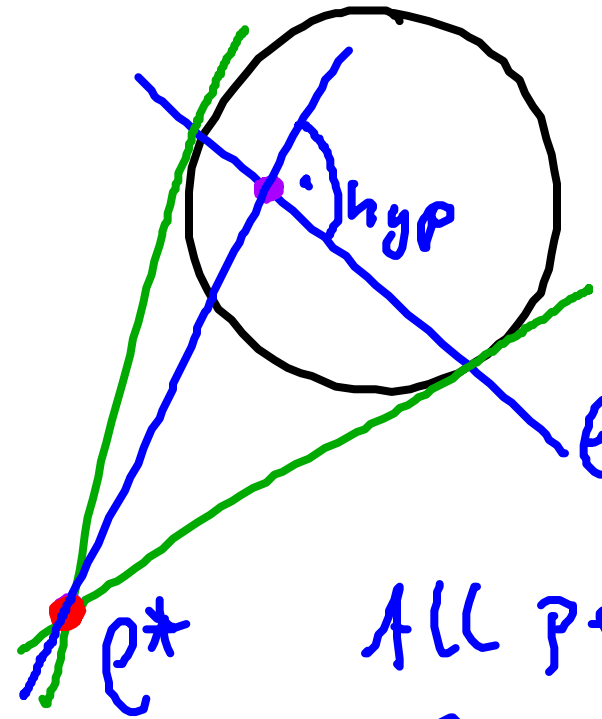
$$= \mathcal{F}_{euc}(a, b)$$

Perpendicularity in hyp. Geometry

Situation where lines that meet at the center



general situation:



konstruktion of a perpendicular

Pol of l :

$$e^* = B \cdot l$$

All perpendiculars to l go through e^*

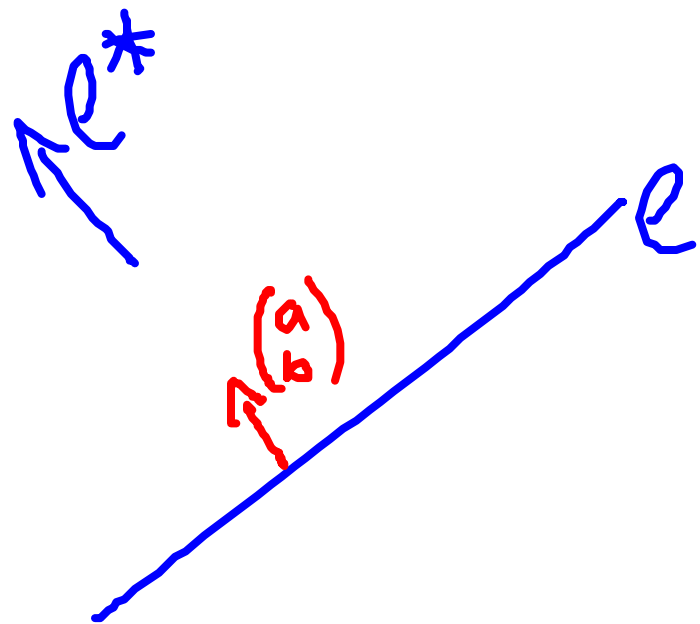
General Formula for Perpendicular

$$B \cdot l \times p$$

Same Formula for, euclidean, elliptic geometry

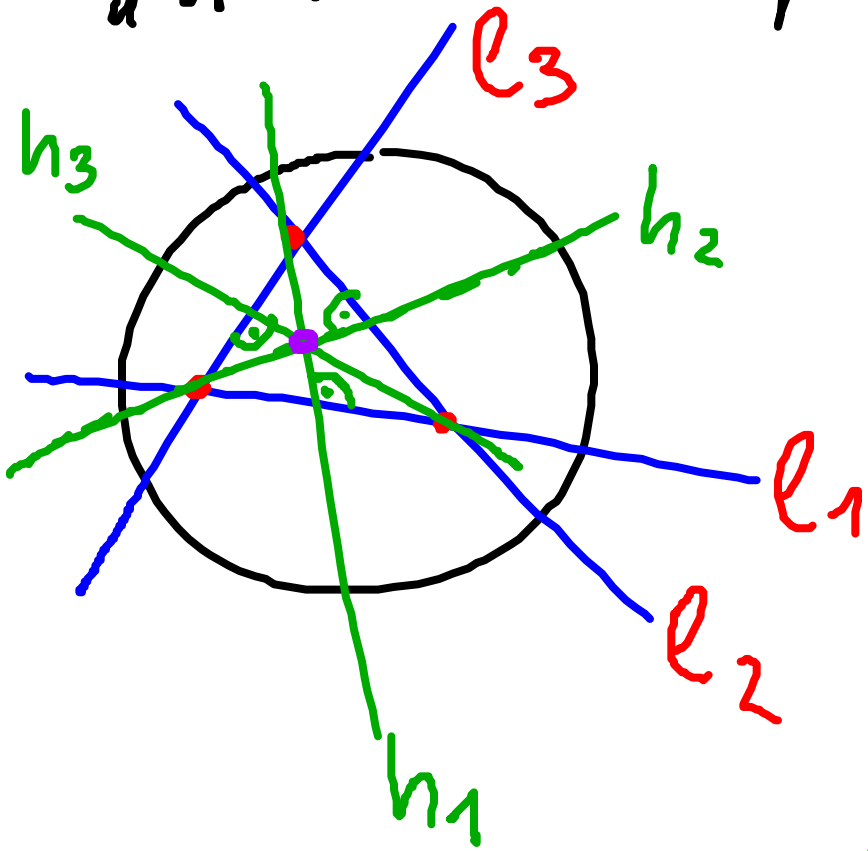
Example: euclidean:

$$B = \begin{pmatrix} 1 & & \\ & 1 & \\ & & 0 \end{pmatrix}, \quad e = \begin{pmatrix} a \\ b \\ c \end{pmatrix}$$
$$ax + by + c = 0$$



$$B \cdot e = \begin{pmatrix} a \\ b \\ 0 \end{pmatrix} = e^*$$

" Altitudes of a triangle meet in a point



$$h_1 = (l_2 \times l_3) \times B \cdot l_1$$

$$= \langle l_2, B l_1 \rangle l_3 - \langle l_3, B l_1 \rangle l_2$$

$$h_2 = \langle l_3, B l_2 \rangle l_1 - \langle l_1, B l_2 \rangle l_3$$

$$h_3 = \langle l_1, B l_3 \rangle l_2 - \langle l_2, B l_3 \rangle l_1$$

$$\det(h_1, h_2, h_3) = \det(\langle l_2, B l_1 \rangle l_3, \langle l_3, B l_2 \rangle l_1, \langle l_1, B l_3 \rangle l_2)$$

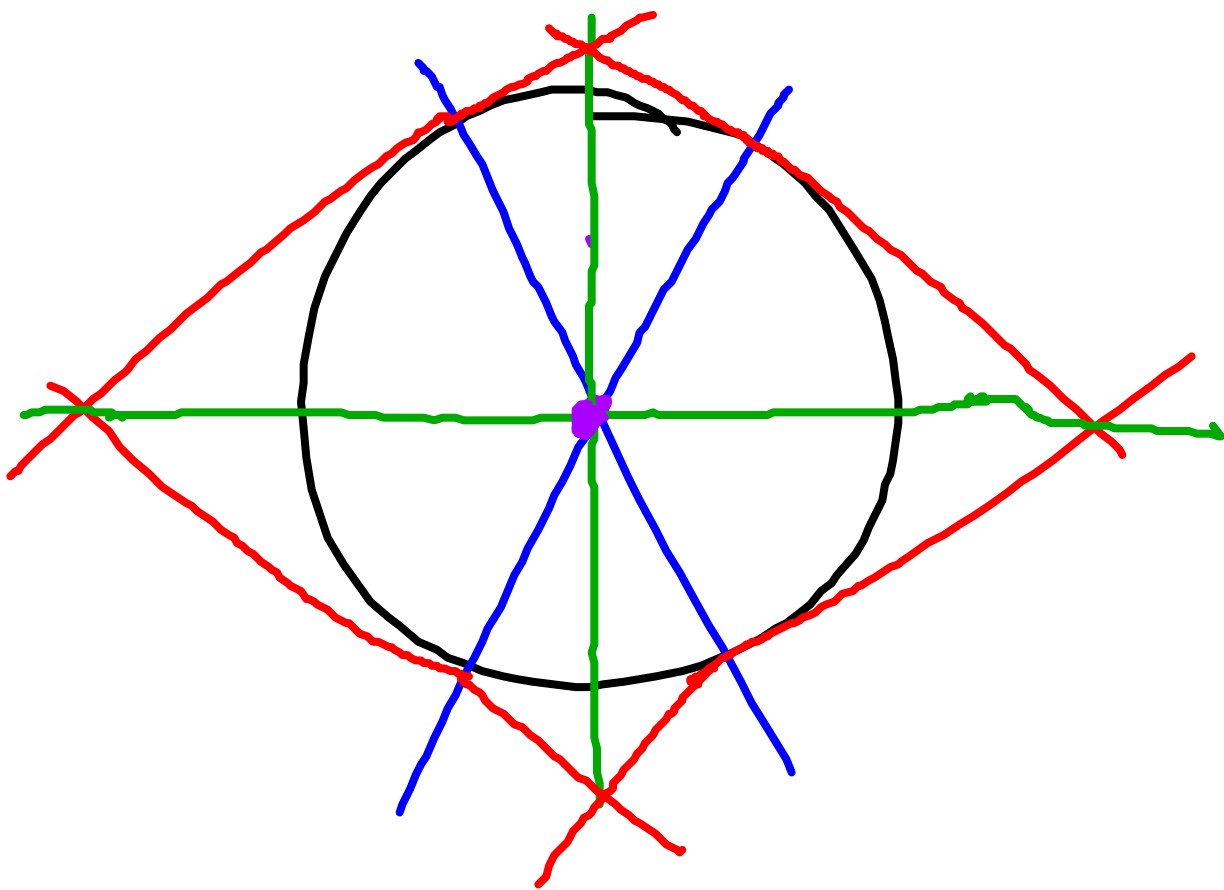
$$= \det(\langle l_3, B l_1 \rangle l_2, \langle l_1, B l_2 \rangle l_3, \langle l_2, B l_3 \rangle l_1)$$

$$= 0 \quad \text{q.e.d.}$$

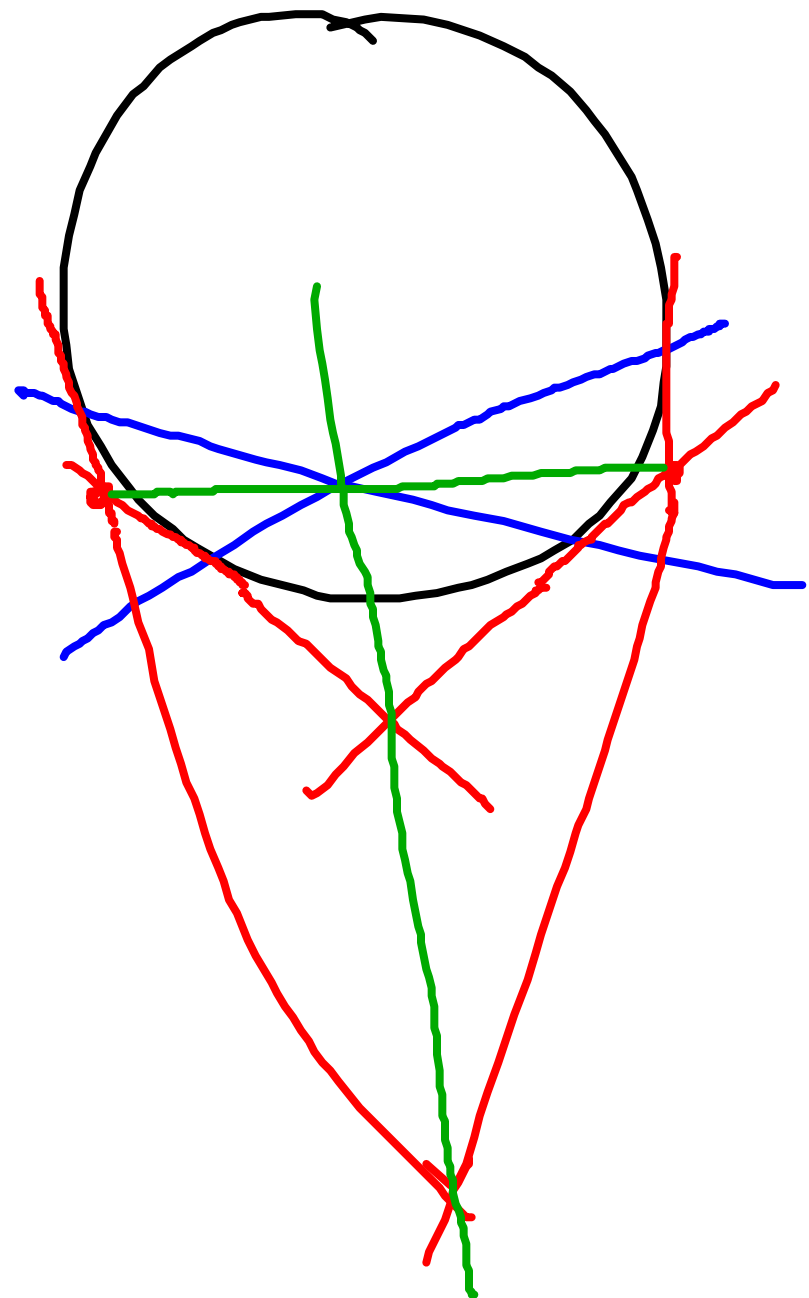
$$\begin{aligned} \langle l_1, B l_2 \rangle &= \\ l_1^T B l_2 &= \\ l_1^T B^T l_2 &= \\ \langle B l_1, l_2 \rangle & \end{aligned}$$

Angle Bisection in a triangle

Situation for
lines Meeting in the center



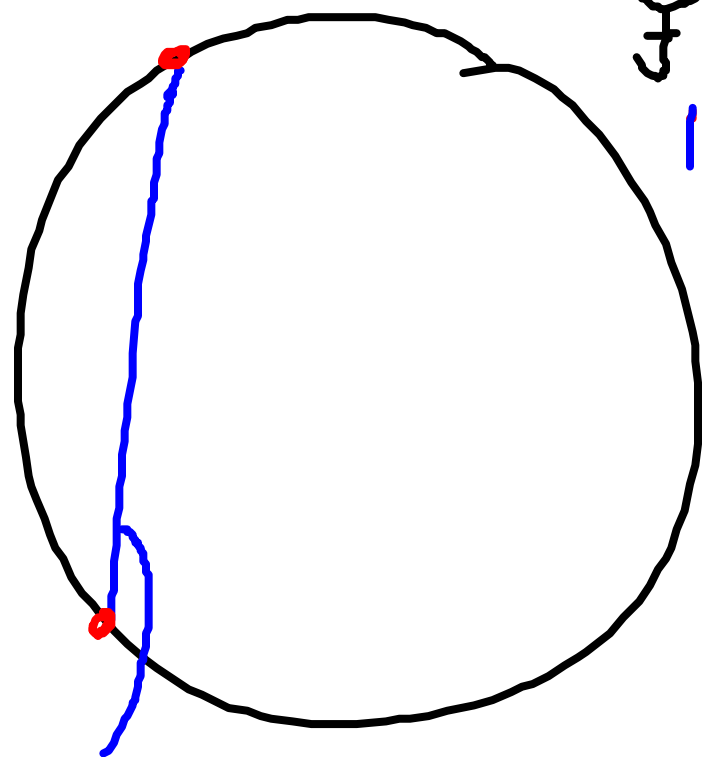
General Situation:



Poincaré Circle Model

Beltrami Klein Model

~ 1868-1871



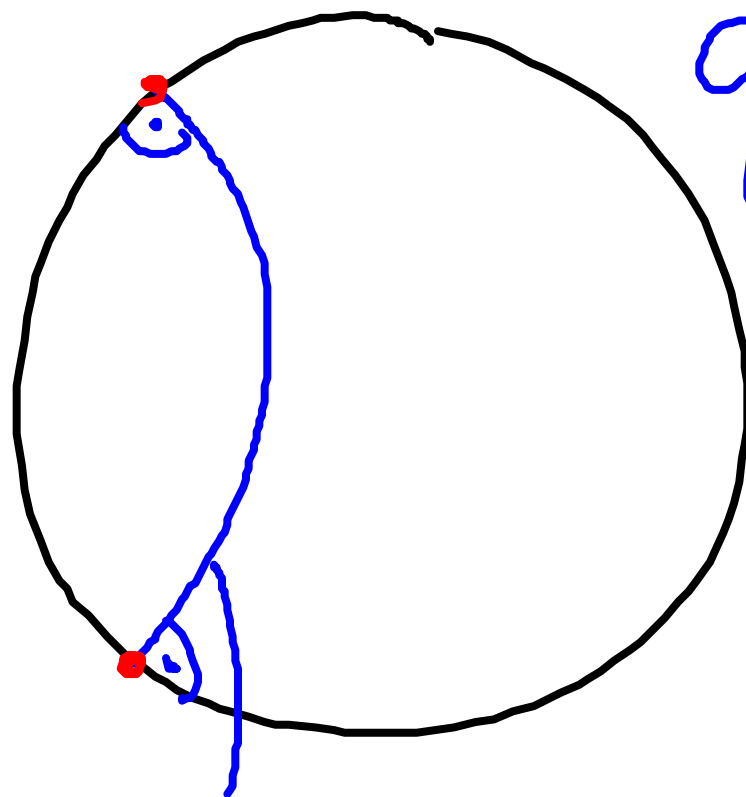
\tilde{F}
Interior of
a Circle
in $\mathbb{R}P^2$
 $x^2 + y^2 - z^2 = 0$

Secant to \tilde{F} are the lines

Hyp Transforms are those $\mathbb{R}P^2$
Transforms that leave \tilde{F}
invariant.

Poincaré Model

~ 1882



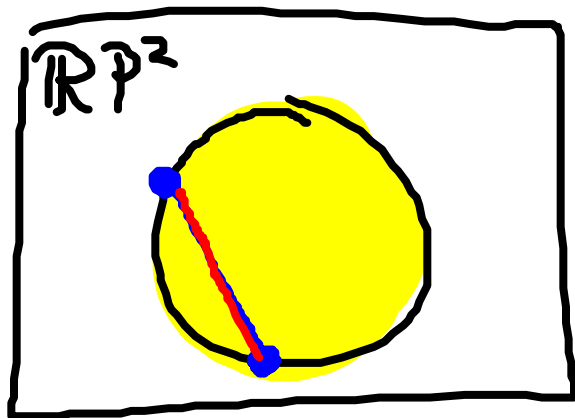
Circle C
 $|z| = 1$
in $\mathbb{C}P^1$

Lines are circular arcs

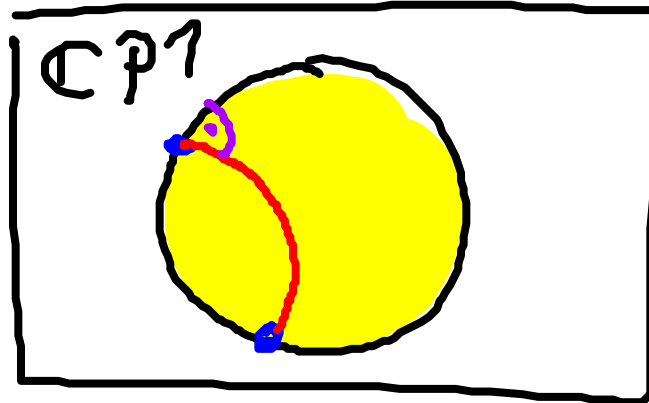
Perpendicular to the boundary

Hyp Transforms are those
 $\mathbb{C}P^1$ Transforms that leave C invariant

How are these two models related?

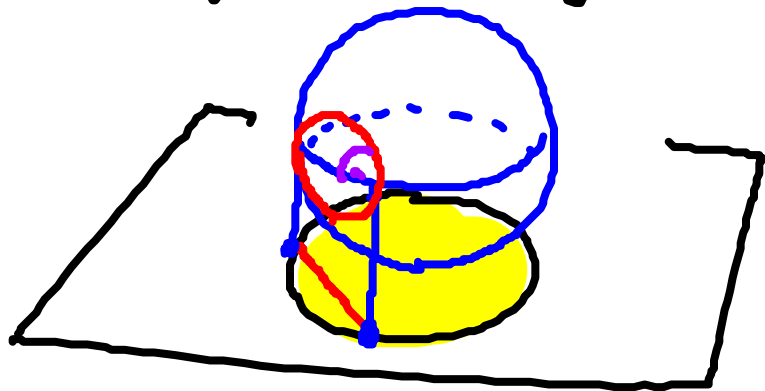


$$\frac{2}{x^2+y^2+1} \begin{pmatrix} x \\ y \end{pmatrix} \leftarrow \begin{pmatrix} x \\ y \end{pmatrix}$$



↑ Scale down by 2

Orthogonal Projection



→
Stereogr.
Proj.

